

FIREFIGHT AT TRÖGSTAD

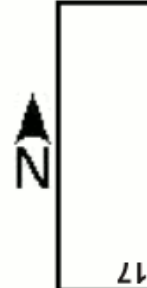
MwT25



Trøgstad, Norway, 13 April 1940: On April 11th, Infanterie Regiment 340 was redeployed south to Östfold, an area of Norway which had been bypassed in the first days of the invasion. Three German columns proceeded down the west side of Lake Öyaren. A fourth column, commanded by Hauptmann Gutsche, was formed with orders to advance down the east side of Lake Öyaren. Slowed up by the many roadblocks created from fallen trees,

Detachment Gutsche approached Trøgstad on the evening of the 13th. Waiting for them was Company Orre, formed from personnel from the 10.5cm battalion at Fort Höytorp.

Board Configuration:



VICTORY CONDITIONS: The Germans win at game end if they Control building 17P4 and/or clear the roadblock.

Norwegians setup first. Balance: add a LMG

Company Orre [ELR: 2], setup on/between hexrows Y and Q. {SAN: 4}



Germans moves first. Balance: increase game length to 7.5 turns

Elements of Gutsche Detachment [ELR:3], Infanterie Regiment 340, enter north edge. {SAN: 2}



SSR:

1. EC are moist, with no wind at start.
2. Orchards are not in season. Grain is Brush. All

buildings are Ground Level only [EXC: 17S6 is a steeple (B31.2).]

AFTERMATH: Covering a roadblock and armed with 2 Colt mitraljöse m/29 heavy machine guns, Company Orre sustained a 2 hour firefight with Detachment Gutsche. The fall of darkness brought an end to the fighting. Hauptmann Gutsche, afraid of being outflanked and cutoff, retreated with his detachment north to Festund. He was promptly relieved of his command.

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